

ANTHONY TOPPER

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EDUCATION

Worcester Polytechnic Institute

Data Science M.S. & Computer Science B.S.

AI, Machine Learning, Networking, Databases, Linear Algebra

Graduated May 2021

Advanced Math and Science Academy, Marlboro, MA

AP Scholar with Honor

2009 – 2016

Rivers School Conservatory of Music, Weston MA

(Piano study 14 years; music composition 10 years)

Frances Brockman Lanier Award, for Greatest Overall Musical Achievement in the conservatory, 2016

David Beyer Piano Scholarship Award 2014

2009 – Present

PROFESSIONAL EXPERIENCE

Lead Software Developer at TruCommish (trucommish.com)

FinTech solution for tracking variable compensation

- Designed and developed a complete web application with NextJS
- Deployed on Vercel with automated testing and CI/CD pipeline
- Built a highly differentiated and intuitive user interface through iterative UX testing/interviews
- Provides unique reporting not found in any other enterprise commission tracking tools

Summer 2021 – Present

Co-Founder of Songalong (songalong.live)

Online music collaboration service used in Emmy Award winning productions

- Architected and developed a full-stack SaaS application in React
- Managed DevOps using a continuous delivery pipeline
- Designed marketing collateral to advertise on multiple social media platforms
- Scaled AWS infrastructure to support thousands of active users

Summer 2020 – Present

Networking Software Engineer

Juniper Networks (www.juniper.net)

- Designed and implemented high-scale network entity simulation engine for testing cloud software
- Improved performance of subscriber management DHCP resolution system

Summer 2019

Robotics and Machine Learning Researcher

Research publication at WPI (<https://digitalcommons.wpi.edu/mqp-all/7087/>)

- Designed recurrent neural network to analyze audio signal information and interpret musical input
- Implemented data analysis using TensorFlow with Keras API in Python
- Built Arduino controller software for a piano-playing robotic arm

September 2018 – May 2019

Robotics Cloud Engineer

iRobot (www.irobot.com)

- Implemented location detection system with machine learning in Python using scikit-learn using 2.4GHz wireless signal interference to localize people in a room
- Optimized signal parameters with Simulated Annealing to minimize erroneous signal classification
- Analyzed and presented wireless mesh signal information using SciPy and Matplotlib in Jupyter notebook
- Integrated IoT devices using MQTT with Raspberry PI broker and Hass.io controller

Summer 2017 & Summer 2018

Mobile Research and Machine Learning Developer

September 2016 – May 2017

Research position at Worcester Polytechnic Institute

- Built Android mobile application in Java to alert users if they are too drunk to drive
- Implemented application using stochastic DSP and a frequency-domain SVM to determine blood alcohol level using phone's time-series accelerometer data

Co-Founder and Board Member at MetroHacks (metrohacks.org)

January 2016 – Present

Largest High School Hackathon on the East Coast

- Co-founded registered charity hackathon event, three years running
- Organized hackathon for 350+ students, including directing logistics and raising \$20k+ in sponsorships
- Implemented user registration portal and project judging system on autoscaled AWS EC2 cluster

Coauthored Research Paper in IEEE Journal

Summer 2015

- Implemented application for Android phones to prevent unwanted password detection
- Performed original research to discover the efficacy of k-means clustering to visually snoop a phone's passcode
- Researched efficacy of facial recognition on Android in Java with OpenCV using PCA on Eigenfaces

Internship

Summer 2014

Mobiquity, Inc. (www.mobiquityinc.com)

- Designed custom security framework using OpenSSL for authentication with X.509 certificates
- Gave company-wide demo of app that tracks locations of users with RSSI data from multiple BLE iBeacons
- Authored Google Glass application in Java for retail marketing following Agile Development
- Authored mobile financial software with Xamarin frontend and Node with MySQL on AWS backend
- Ported company demo app from Android in Java to iOS in Objective-C

PERSONAL PROJECTS**Squadlet (squadlet.com)**

September 2018

- Designed full-stack MEAN web application using autoscaling AWS backend with 200+ users
- Integrated 3rd party federated OAuth login with Facebook, and local MongoDB for users
- Built real-time schedule synchronization protocol using SocketIO with session relay based on MSRP

FINRA 1st Place Winner out of 170 teams at PennApps XIV

September 2016

devpost.com/software/today-in-history-w43dx0

- Performed NLP in Python using TF-IDF to classify historic articles with Naive Bayes
- Integrated with Amazon Alexa API for speech recognition and responses
- Backend NodeJS Express API to parse and scrape 3rd-party web sources for historic information

2nd Place out of 60 teams at MIT Blueprint Hackathon (bit.ly/29u3Kb5)

February 2016

- Developed 3D AirMouse - to control a computer cursor from phone like a laser-pointer
- Built custom Bluetooth protocol with Multipeer Connectivity framework to transfer gyroscope info

Winner of Best Use of Comcast API out of 173 teams at PennApps XIII

January 2016

devpost.com/software/blocks-of-sugar

- Performed unsupervised machine learning using hierarchical clustering written in R with Beaker Notebook
- Implemented backend Node server to pull from Johnson & Johnson A1C dataset in real time

SKILLS

- Python (TensorFlow, NumPY, Scikit-learn, SciPy, Matplotlib), Javascript (Node, Express, Meteor), MySQL, C/C++, HTML/CSS, Java, Objective-C
- AWS, Docker, *nix, Git, Jupyter, Weka, MATLAB, MEAN, LAMP
- SEO, Agile Development, DevOps, CI/CD, UI Design (Photoshop, Illustrator)